

New Generation Robots

Beyond Moore's Law and Rebooting Computing with Probabilistic Machines



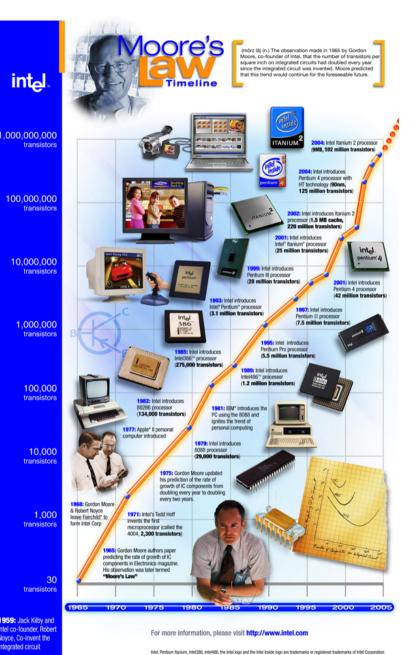
Jorge Lobo

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Moore's Law

- number of transistors doubles every two years
- Fantastic exponential growth
- Enabled the boom in digital electronics and computing
- The dark side:
 - Power wall
 - Costs
 - Hardware limits

Its slowing down!

Any good news?

INSTITUTO DE SISTEMAS E ROBÓTICA
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Beyond Moore...

 A lot of different ideas thought up over the years have been put on a shelf because we could always rely on getting smaller and faster transistors.

Now it's time to go back through the library of things that

we've thought of.

 Computing models and architectures

Materials

Etc

Non-von Neumann

ARCHITECTURE

von Neumann







What about robots?





Institute of Systems and Robotics University of Coimbra

- The Institute Systems and Robotics, has activities in the areas of:
 - robotics vision,
 - autonomous systems,
 - multi-sensor fusion and integration,
 - tele-operation,
 - sensor development,
 - soft-control and motors and drives.



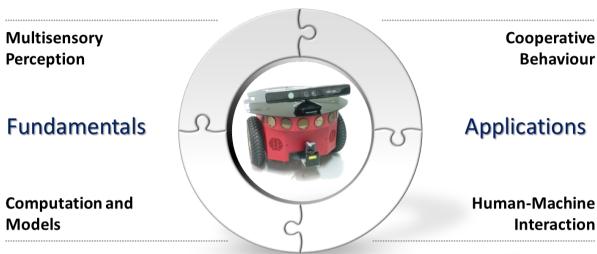
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Jorge Miranda Dias (<u>jorge@isr.uc.pt</u>), Dr. Habil., Ph.D. Local PI.



Computer Vision; Multi-Sensor Fusion; Bayesian Perception; Autonomous Robotic Systems.



Jorge Lobo (<u>ilobo@isr.uc.pt</u>), Ph.D. Senior researcher (PI deputy).

Visuoinertial Sensor Fusion; Bayesian Perception; Reconfigurable Hardware; Autonomous Robotic Systems.



João Filipe Ferreira (jfilipe@isr.uc.pt), Ph.D. Senior researcher.

Bioinspired Perception; Human-Robot Interaction; Probabilistic Modelling; Autonomous Systems.





BACS - Bayesian Approach to Cognitive Systems

BACS - EU FP6-IST-027140

Coordenator: Roland Siegwart, ETH Zurich.

 Partners: ETH Zurich Autonomous Systems Lab; INRIA, e-Motion; CNRS-LPPA-Collége de France; CNRS-LSCP-Institut des Sciences Cognitives; CNRS-Grenoble; MPS, Inst. for Biological Cybernetics; HUG, Neurology Department; FCT-UC, DEEC; BlueBotics; Probayes SAS; EDF, R&D; Aeroscout; EPFL.

http://www.bacs.ethz.ch/

Jan. 2006 - Feb. 2010







Action

Environment

Bayesian

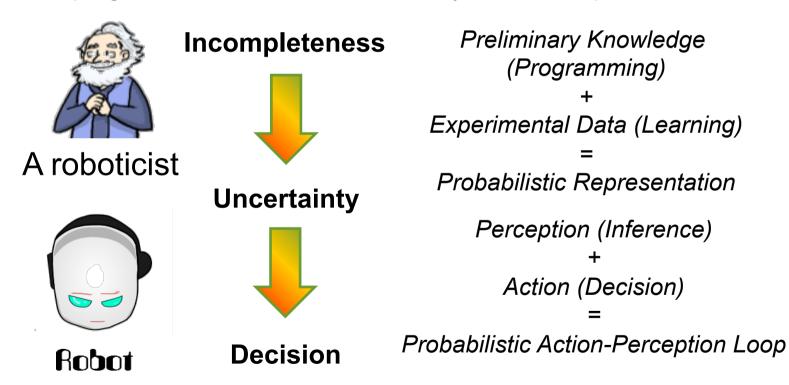
Theory

Perception



Bayesian modeling:

helping robot to deal with uncertainty and incompleteness

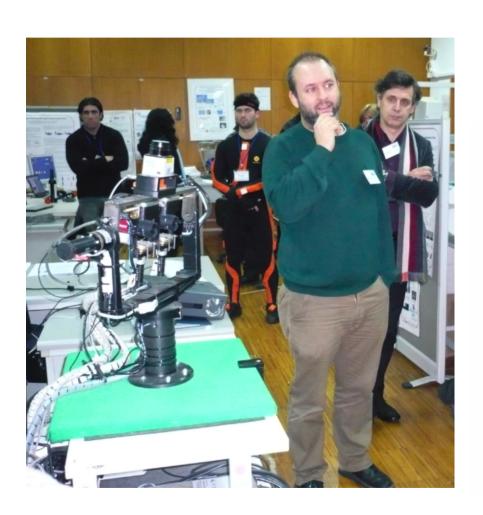


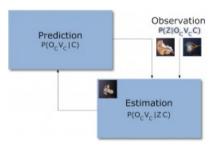




From Bioinspired to Biomimetic The Bayesian Approach





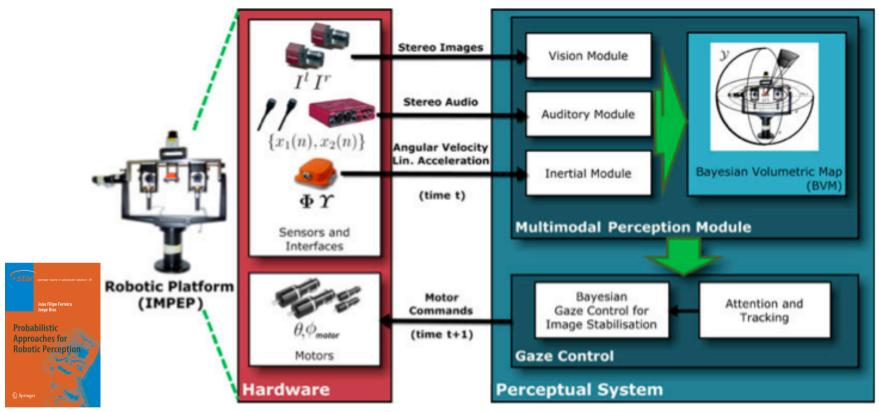








AP4ISR Bayesian Know-How





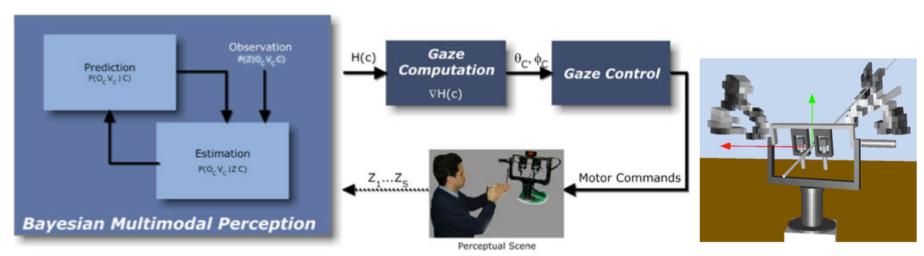
Bayesian real-time perception algorithms on GPU
Real-time implementation of Bayesian models for multimodal perception using CUDA

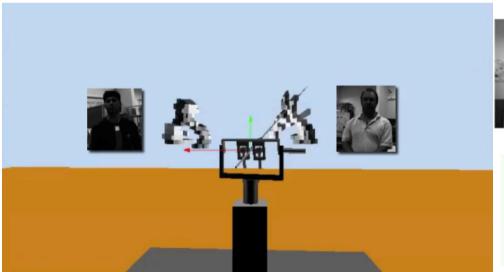
João Filipe Ferreira, Jorge Lobo and Jorge Dias



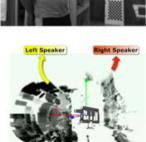


AP4ISR Bayesian Know-How















Robots need computation power...

- Need to perceive the environment, infer, decide and act efficiently enough to survive
- To deal with uncertainty in the data and incompleteness of the models, computations are done with probability distributions, overloading current architectures



- Look at nature and biology
- Revisit correctness contract between hardware and software





IROS UCBI and IJAR special issue

IEEE/RSJ International Conference on Intelligent Robots and Systems



Unconventional computing for Bayesian inference

IROS 2015 workshop on



Main Menu

- Welcome
- Abstract
- Organisers
- List of speakers
- Schedule
- Submissions
- Important dates

Workshop on

Unconventional computing for Bayesian inference

:: Followup and News

November 2015: the call for contributions for the **International Journal of Approximate Reasoning** (IJAR) special issue on **Unconventional computing for Bayesian inference** is now open, accepting submissions until May 1, 2016. <u>UCBI special issue of IJAR</u>.

October 2015:

The workshop was a success, we had a packed room and nice interchange of ideas throughout the day.













BAMBI

Bottom-up Approaches to Machines dedicated to Bayesian Inference

- We propose a theory and a hardware implementation of probabilistic computation inspired by biochemical cell signaling.
- Following a global vision of a future probabilistic computer we will advance toward this long term goal following three axes: algebra, biology, and hardware.
- EU collaborative FET Project, www.bambi-fet.eu
 FP7-ICT-2013-C, project number 618024



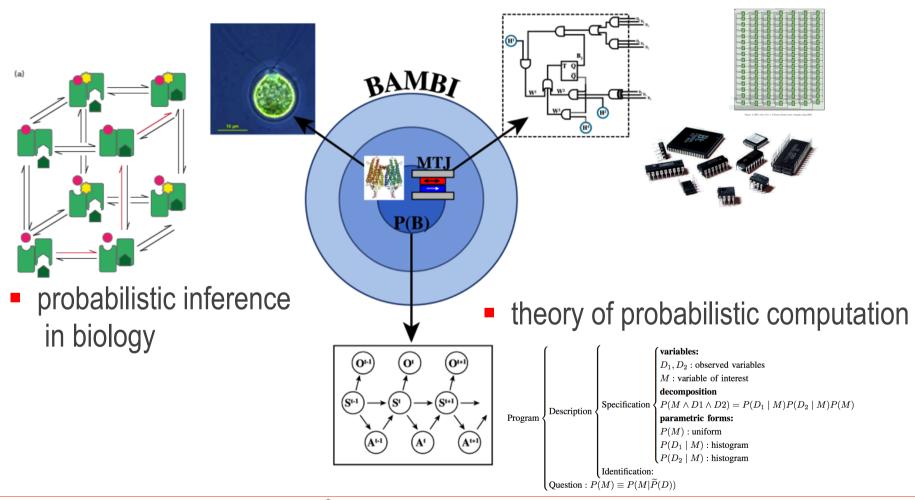




BAMBI project



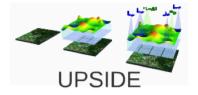
hardware implementation





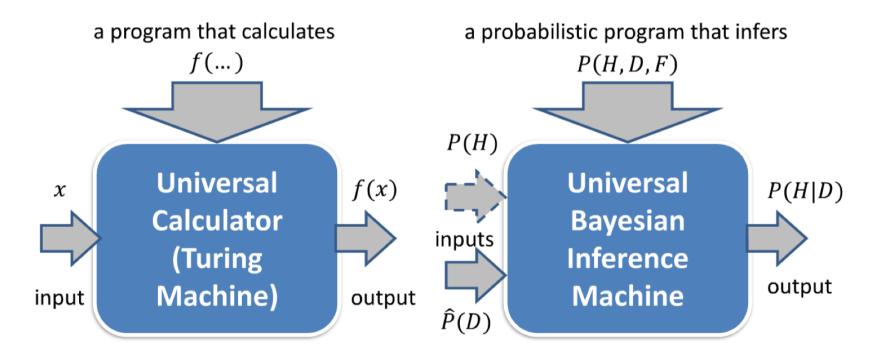








where to now?



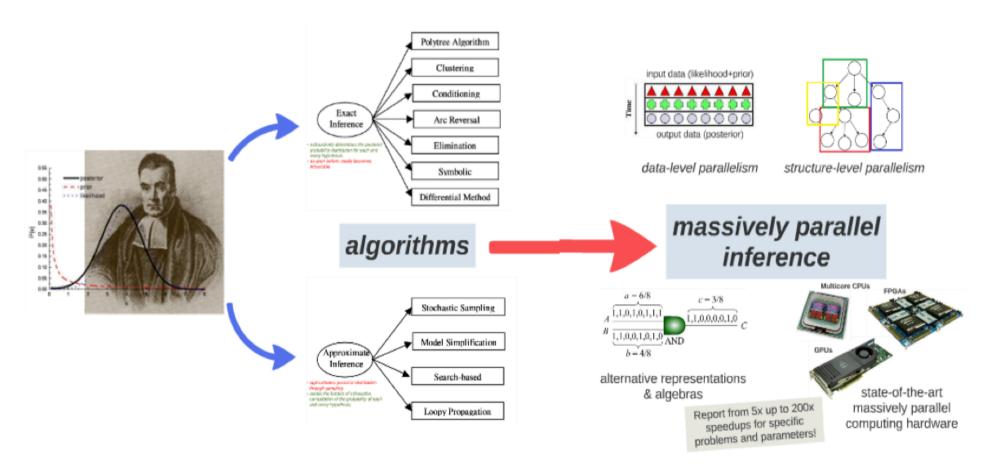
Beyond von Neumann architectures, towards a "Bayesian computer"?





Implementing Bayesian Computing





Algorithms >> Modelling Languages >> hardware

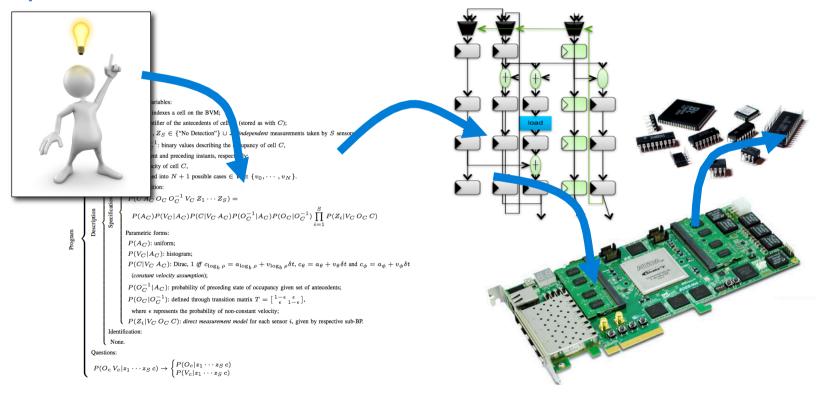




ISR-UC in **BAMBI**



Reconfigurable logic will play a key role within the project on the **emulation hardware implementation** and also on testing on hardware the **computational architecture** to be developed, namely in the composition of **basic building blocks for probabilistic computation**.







Revisiting Stochastic Computing



- Stochastic computing was developed to perform precise computations with unreliable hardware
- We want to do approximate computations with little hardware:

Revisiting stochastic computing methods for parallel probabilistic computations with limited resources

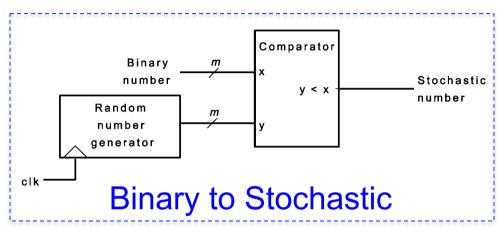
- main limitations:
 - linear increase in precision requires exponential increase in bit-stream,
 - sensitivity to temporal correlations
 - limited dynamic range of the representation.

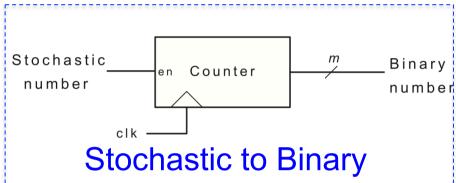


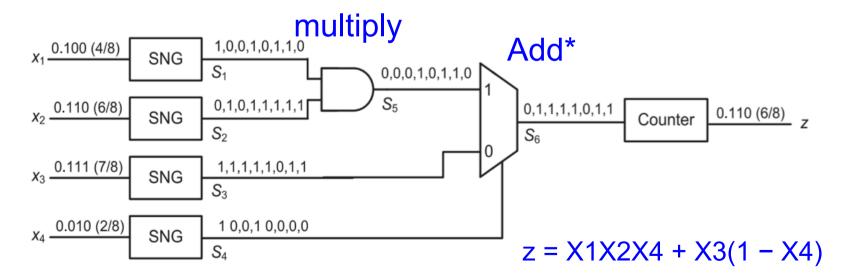


Revisiting Stochastic Computing







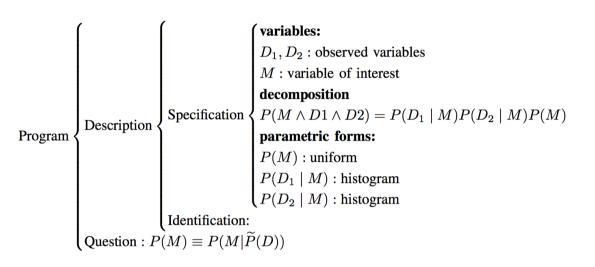


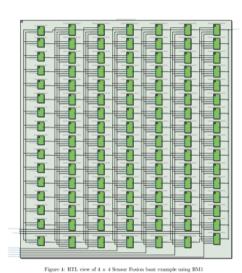


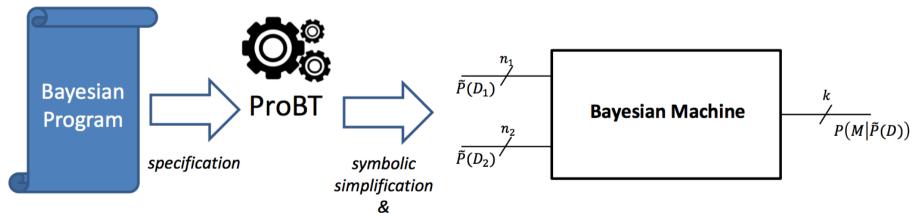


Specifying a Bayesian Machine: BM1









buses of stochastic signals





compilation

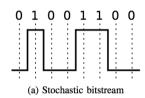
BM1: Bayesian Sensor Fusion with Fast and Low Power Stochastic Circuits

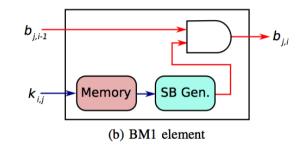


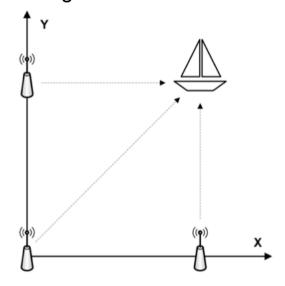
Exact inference with approximate computations

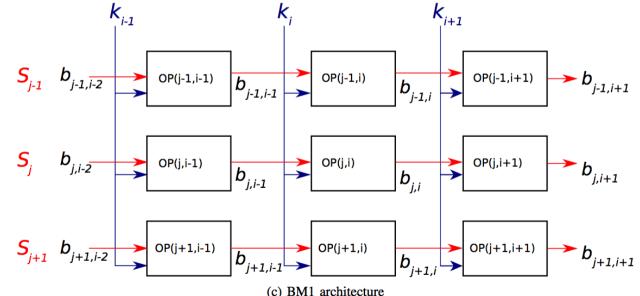
$$P([S=s_j]|k_1,\ldots,k_n) = \frac{1}{Z}P([S=s_j])\prod_{i=1}^N P(k_i|[S=s_j])$$

Infer boat coordinates of the boat on grid given distance and bearing sensor readings to three landmarks.





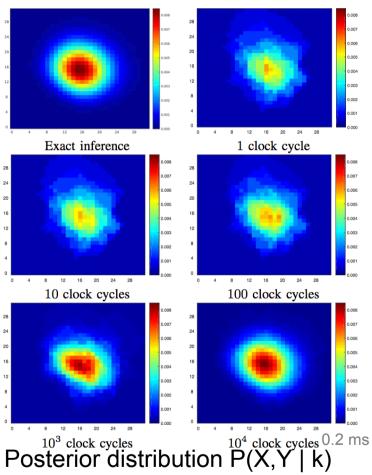




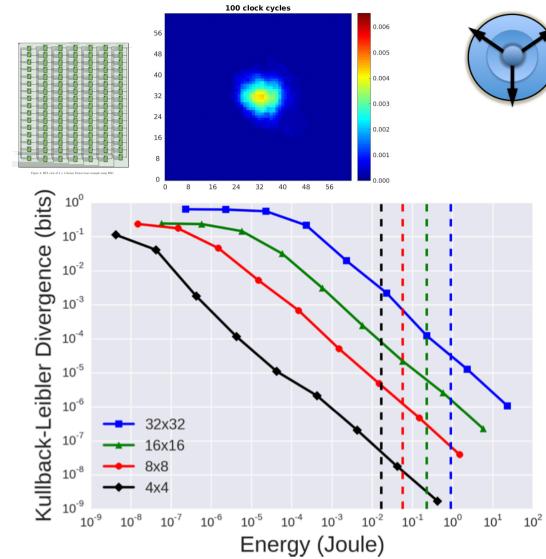




BM1: Bayesian Sensor Fusion



Posterior distribution P(X,Y | k) with bitstream lengths of 1, 10, 100, 1000, 10000.



KL divergence for increasing energy use Vertical lines indicate typical laptop performance

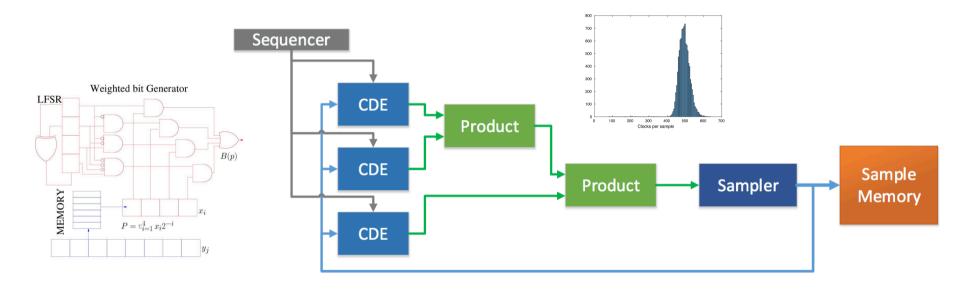




BM2 Approximate Inference



 Gibbs sampling: Computations are performed using stochastic elements and a Gibbs sampler to compute approximate Bayesian inference



- Gibbs sampling approach adapted to operate at the bit level
- Stochastic signals are sampled





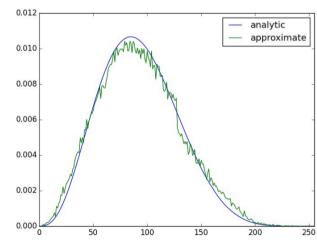
An intractable problem

- To BM2 on intractable inference problems
- inference problem with circular dependences between its variables (as is happens in some image processing applications)
- chose the parametric forms so that we could compute an analytic solution to be used as reference.

$$P(V_1, ..., V_n, B_1, ..., B_n) = \left(\prod_{i=1}^n P(V_i)\right) \prod_{i=1}^n P(B_i | V_i V_{1+i\%n})$$

$$P(V_i = k | b_1 = 1, ..., b_n = 1) \approx 2^{-m} Beta((k + 0.5)2^{-m}, \alpha, \beta)$$

- 5-bit variables
- 20 searched variables (outputs)
- 64 possible states for each searched variable
- Exact inference requires 2¹⁰⁰ operations

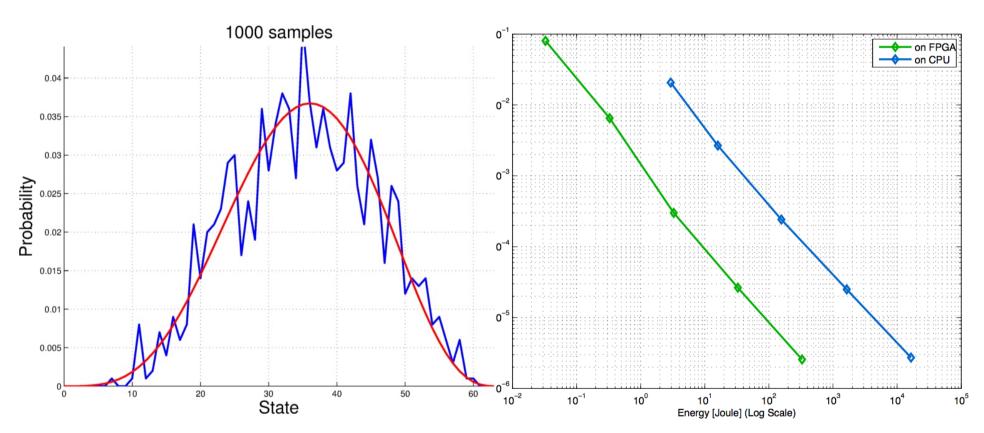






BM2 solves Intractable Problem





 Example of one pdf output and average KL Divergence of the 5-bit intractable problem as a function of energy consumption

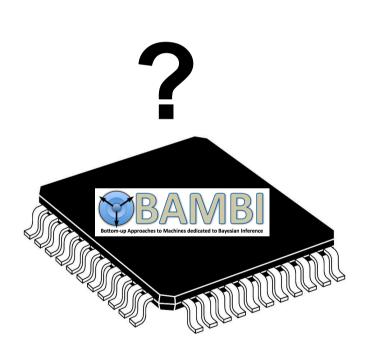


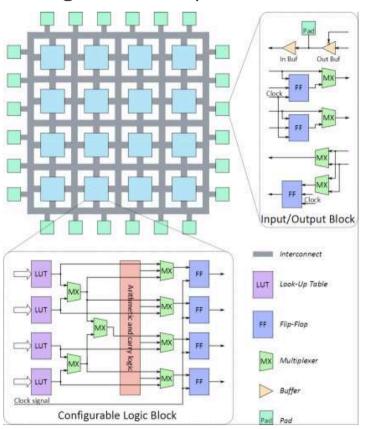


Future perspectives



Possible CLB (configurable logic blocks) of future FPGA?



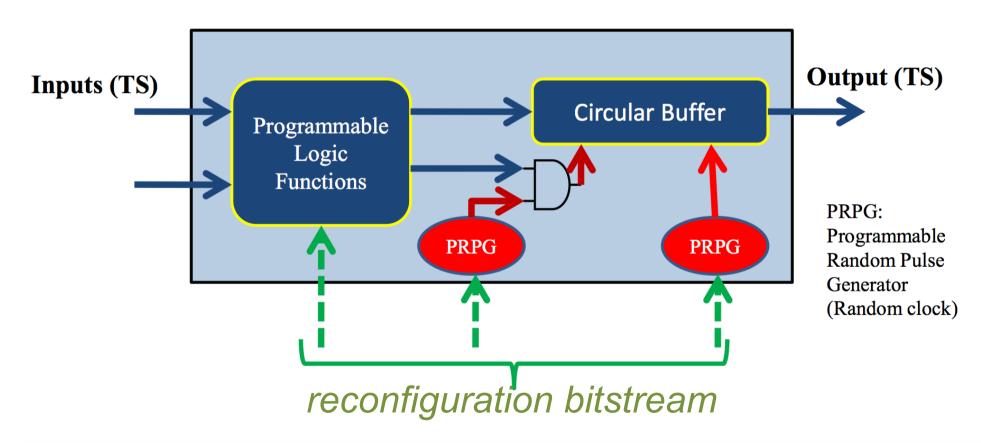




Future perspectives



Possible CLB (configurable logic blocks) of future FPGA







Probabilistic Machines for an Uncertain (Robotic) World...

- Moore's Law allowed us to have increasingly smart robots
- Going beyond Moore's law: novel approaches needed to support sustainable computing
- Look at nature and biology
- Revisit correctness contract between hardware and software
- Bayesian probabilistic machines
 - Using stochastic bit streams massively parallel circuits can compute inferences efficiently
- Efficient robots dwelling in uncertainty but dealing with it! @







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